



SNETTERTON 300 - 116 SPRINT / TROPHY BULLETIN

Access / Sign-On:

Access time to the garages (unless you have booked one for testing) will be any time after 6.00pm on Friday the 13th of June. Signing On needs to be done electronically in advance of the meeting via the 750 Motor club online entry portal.

Drivers must check the online Race Programme to ensure that their team drivers and race numbers are listed correctly, and report to Race Admin or email giles@750mc.co.uk at the earliest opportunity if not correct.

Paddock:

116 Sprint + 120 Coupe Cup have been allocated Garages 1 to 16 on Saturday, and 1 to 18 for the 116 Trophy race on Sunday, please refer to the [garage plan](#) for the individual allocations. Only support vehicles will be allowed in the paddock, personal cars will need to be parked in the parking areas outside of the paddock after the bridge near Agostini's corner.

The Fire Lane at the back of the garages MUST be kept clear at ALL TIMES, in order to enable cars to access the Assembly Area.

Scrutineering:

There is physical scrutineering for both the 116 Sprint & 120 Coupe Cup and 116 Trophy at this event. All entries for the 116 Sprint & 120 Coupe Cup are required to scrutineer at 7.30am on Saturday morning, race kit must be presented for all drivers in multiple driver teams.

If cars have been presented for scrutineering on Saturday for the sprint races, they will not need to go to Scrutineering again on Sunday, however any driver's kit that was not seen on Saturday will need to be presented. Any cars not competing on Saturday will need to be scrutineered at 7.30am on Sunday morning.

Qualifying (116 Sprint + 120 Coupe Cup):

Qualifying will commence at 09.20am, cars must go to the Assembly Area for noise testing in advance of the session. Session A will set the grid for Race 2, after 10 minutes a chequered flag will be shown, and ALL cars will return to pitlane. Shared cars will then be permitted to change driver in pitlane, with Session B commencing once all cars have returned to pitlane. Solo driven cars are requested to immediately proceed to the pit exit to await release which will be signalled via the green light. Times from Session B will determine the grid for Race 10.

Teams must inform the 750MC Team which driver is participating in each session prior to 8.30am on Saturday morning.

Qualifying (116 Trophy):

116 Trophy Qualifying will be at 9.00am on Sunday, cars must go to the Assembly Area for noise testing in advance of the session. This will be a 25-minute session. **All drivers** must complete a minimum of three laps during this session. **Any driver** who does not complete the minimum 3 laps in the Sunday session **must report to the Clerk of the Course, with their Team Manager, immediately after the session ends.**

Briefing:

There will be a MANDATORY physical driver's briefing for the 116 Trophy race, this briefing will take place at the following time and location:

116 Trophy:

1.30pm SUNDAY - Scrutineering Bay

Additionally, please read this Bulletin document carefully and any other relevant briefing notes that are placed on the online event noticeboard at the link below:

CAR IDENTIFICATION COLOURS *NEW FOR 2025*:

In order to assist drivers in identifying the likely relative pace of cars in traffic, particularly in the 116 Trophy races where lapping of slower cars routinely takes places during the race. Colour coded number plates will be used, the 1st place finisher in the previous year's points will carry a 'Gold' numberplate, the next ten highest placed points finishers returning to race will use a 'Red' number plate with the remaining cars carrying a 'Blue' numberplate.

RACE PROCEDURES: 116 TROPHY (90 MINUTE RACE)

Race Start:

The race will be a rolling start with a green flag lap (see below.)

Cars will be pre-gridded in the Assembly Area then released to the grid, where there will be a countdown followed by the start of the Pace Lap. Cars should remain in their correct grid positions throughout the lap and avoid unnecessary weaving. At the completion of the Pace Lap, if the Clerk of the Course instructs the Pace Car to switch off its lights and enter the pit lane then the pole position car will assume the role of Pace Car until the gantry lights are switched out. This will signify the start of the race.

Any cars accelerating or holding back before the start may be penalised for being out of position at the start. Whilst on the Pace Lap only, the Clerk of the Course may decide that the formation is not satisfactory and may then abort the start by not extinguishing the gantry lights. The Clerk of the Course will then instruct the Pace Car to do a further lap. If after that lap the Clerk of the Course is still not satisfied, the cars must return to the start line behind the Pace Car which will still have its roof lights on. A decision will then be made as to when to attempt a further re-run of the start. The race duration counts down from the time of the first attempted start. Any aborted starts will therefore reduce race duration.

Pitstops:

After 15 minutes a "PIT OPEN" board will be displayed at the start finish line, this will be shown for three laps.

After this teams will be permitted to make their mandatory stops and driver changes (if required.)



After 75 minutes a "PIT CLOSED" board will be displayed.

ALL TEAMS must make TWO mandatory 60 second pitstops during the pitstop window (see above).

DUE TO THE COMPACT NATURE OF THE PITLANE AND THE NUMBER OF ENTRIES ALL CARS MUST PARK AT A 45 DEGREE ANGLE. THIS APPLIES TO ALL PIT STOPS, ONCE A STOP IS COMPLETE THE CAR MUST BE PUSHED BACK BY TEAM MEMBERS EXERCISING AN APPROPRIATE LEVEL OF CAUTION. DURING THE RACE FAILURE TO ADHERE TO THIS WILL RESULT IN A 1 MINUTE STOP & GO PENALTY FOR EACH OFFENCE.

It is not permitted for any car to reverse in the pitlane under its own power. Reversing a car under its own power is considered dangerous and penalties will reflect this. For the avoidance of doubt, if a car is seen with its reversing lights on in the pitlane, it will be deemed to be reversing under its own power and penalties will be applied.

Timing of the stop will commence when the car is stationary. Any car being released before the 60 second duration has elapsed will incur a time penalty equal to the time the pitstop was short multiplied by 2, for example a 50 second pitstop will incur a time penalty of 20 seconds.

Teams taking pitstops outside of the pit window will receive a one lap penalty applied after the race.

Additional stops such as those for minor maintenance etc, need NOT be 60 seconds in duration.

Teams may NOT make EITHER of their two mandatory pitstops under safety car conditions. For the avoidance of doubt the race will be considered to be under safety car conditions once SC boards and flags and/or light panels are displayed around the circuit. Making a mandatory pitstop under safety car conditions is prohibited and will result in a two-lap penalty (per pitstop) being applied after the race. At the end of a Safety Car period, cars may not follow the Safety Car back into pitlane in order to make a pitstop and must cross the start / finish line on track

Refuelling is PROHIBITED at any point in the race. Engines may remain on during the pitstop.

The pitlane speed limit will be 50 km/h (31mph) - we do have the ability to check pitlane speed. The penalty for excessive speed will be a "stop and go" penalty equal to two seconds per km/h over speed limit

Time Penalties:

The following teams must serve an additional success-based time penalty at their first mandatory pitstop:

#25 E. Hall + 30 seconds, #209 W. Abraham / S. Jeffs + 20 seconds, #173 D. Lavery + 20 seconds, #252 J. Dunne + 10 seconds.

Additional Penalties:

Offence	Qualifying	Race
Excess speed in pitlane	Black Flag	Stop & Go, 2 seconds for each kph over the limit
Overtaking under a yellow flag	Black Flag	Stop & Go for 60 seconds
Overtaking under Safety Car conditions	Black Flag	Stop & Go for a minimum of 30 seconds
False start		Stop & Go
Failure to respect starting positions		Stop & Go
Wrong direction in pitlane	Disqualification of Driver	Disqualification of Driver
Unsafe Release of Car during Changeover	Black Flag	Stop & Go for a minimum of 30 seconds
Not stopping in the pits at 45 degrees and being pushed back when the stop is complete		Stop & Go for 1 minute
More than 3 laps under black flag without stopping	Disqualification of Driver, which may attract licence points	Disqualification of Driver which may attract licence points, 2 lap deduction applied to the team at the end of the race.
Making a mandatory stop under Safety Car conditions		2 lap deduction applied to the team at the end of the race for each offence
Exceeding track limits	Black Flag after third report	Second report: Black & white warning flag Next Report: Five second time penalty Next report: Ten second time penalty Next Report: Drive Through Penalty Next Report: Black Flag (Disqualification of Driver which may attract licence points)

Pit to Car Radio:

For cars using pit to car radio, licences must be available for checks by scrutineers as per NCR Ch.12 App.4 Art.4.12. **PIT TO CAR RADIOS ARE NOT PERMITTED TO BE USED IN THE SPRINT RACES ON SATURDAY.**

Awards:

Trophies will be awarded to 1st, 2nd & 3rd in each class of the Sprint Races and 1st, 2nd and 3rd overall in the 90-minute race. Prize giving's will take place approximately 30 minutes after the final Sprint Race on Saturday and 30 minutes, Location: Podium next to Race Admin.